# Secure Programming Practices for Secure Programming\_Part3

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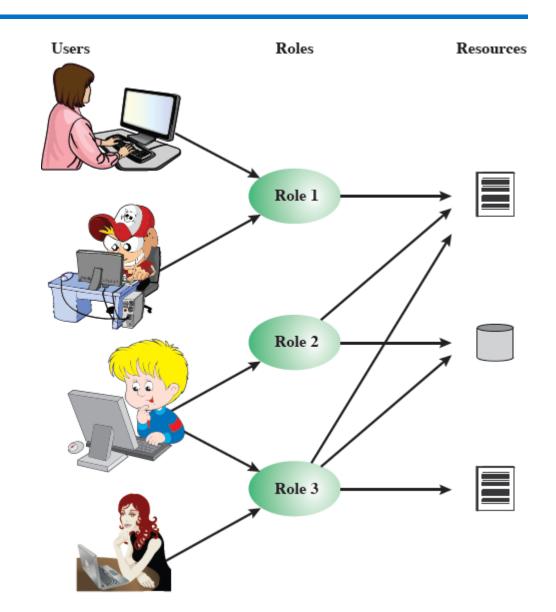
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### **Outline**

- Access Control Policies
  - Discretionary
  - Mandatory
  - Role-based
- Memory Corruption

2

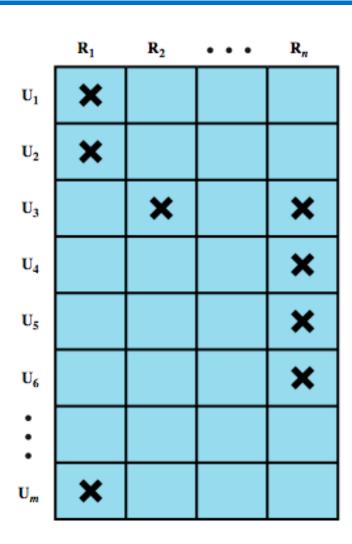
- Access based on 'role', not identity
- Many-to-many relationship between users and roles
- Roles often **static**



#### **Access control matrix**

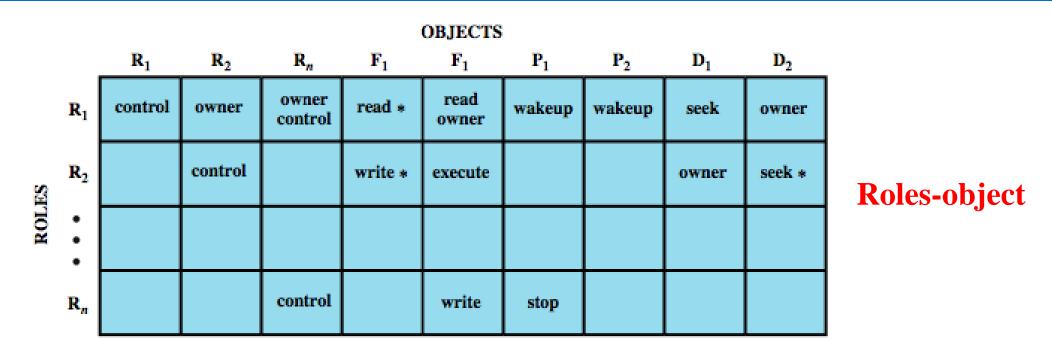
- 1. Role-users
- 2. Roles-object

- Rows represent users  $(U_1, U_2, ..., U_m)$ .
- Columns represent **roles**  $(R_1, R_2, ..., R_n)$ .
- Entries with (X) indicates a user is assigned to a specific role.



**Role-users** 

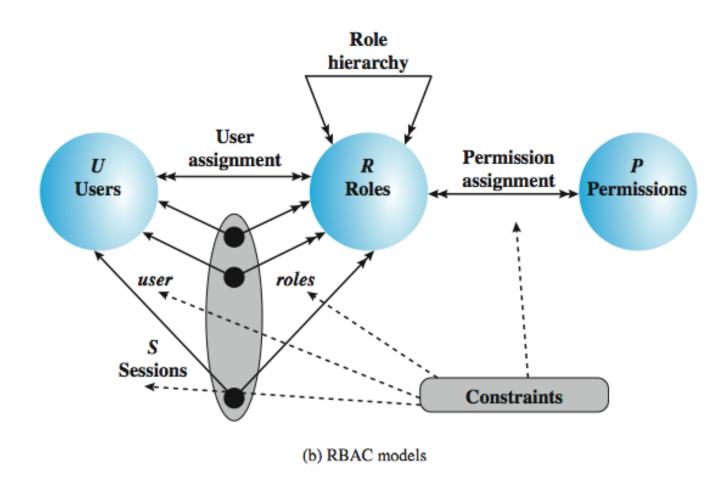
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- Rows represent **roles**  $(R_1, R_2, ..., R_n)$ .
- Columns represent objects (files, processes, devices) with specific permissions.
- Entries define the **access rights** (e.g., "control," "write," "read \*," "execute," etc.) a role has on an object.

5

- Double arrow: 'many' relationship
- Single arrow: 'one' relationship
- The business function the user performs is a role
- A user can invoke multiple sessions
- In each session, a user can invoke any subset of roles that the user is a member of



#### **Constraints - RBAC**

- Provide a means of adapting RBAC to the specifics of administrative and security policies of an organization.
- A condition (restriction) on a role or between roles.

#### Mutually Exclusive Roles (Conflicting Roles)

- A user can only be assigned to one role in the set (during a session).
- Any permission can be granted to only one role in the set.

#### **Cardinality**

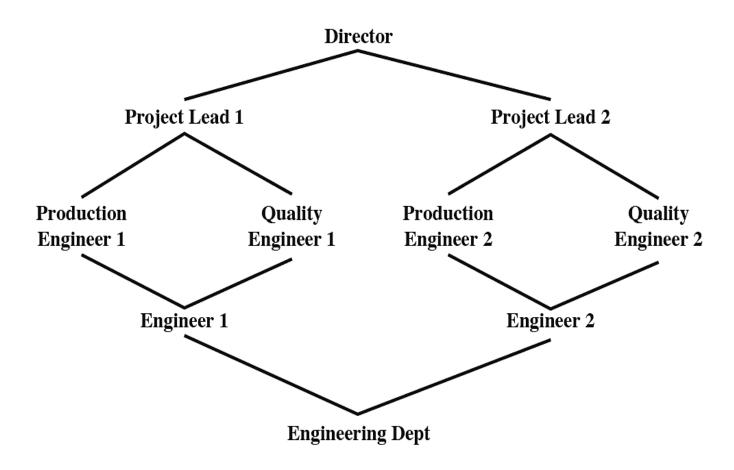
• Setting a maximum number with respect to roles.

#### **Prerequisite Roles**

• Dictates that a user can only be assigned to a particular role if it is already assigned to some other specified role.

## **Example of role hierarchy**

- Director has most privileges
- Each role inherits all privileges from lower roles
- A role can inherit from multiple roles



## **RBAC System Functional Areas**

#### Administrative Functions

Allow administrators to **create, delete, and maintain RBAC elements** (such as users, roles, and permissions) and their relationships.

• *Example:* Assigning a user to a role, removing permissions from a role, or defining role hierarchies.

#### **Supporting System Functions**

Help in session management and making access control decisions dynamically.

• *Example:* When a user logs in, the system determines which roles they can activate during that session.

#### **Review Functions**

Allow administrators to query and analyze RBAC elements and relationships.

• Example: Checking which users have access to a particular resource or reviewing role assignments.

## **Memory Corruption**

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## **Kinds of Vulnerability**

- Software vulnerabilities fall into categories, for example:
  - Memory corruption errors
  - o Injection
  - o Broken authentication
  - Bad cryptography

## **Reasons for Memory Corruption**

Memory corruption vulnerabilities arise from possible:

- Buffer overflows, in different places
  - stack overflows
  - heap overflows
- Other programming mistakes
  - Pointer arithmetic mistakes
  - Type confusion errors

#### **Buffer Overflows**

#### What is a Buffer?

- A buffer is an array (area of memory storage) used to **temporarily store** data.
- Used to improve the performance and speed of data access.

#### **Buffer Overflow**

A condition under which **more input can be placed into a buffer** than the capacity allocated, <u>overwriting other information</u>.

#### **Consequences:**

- Corruption of program data
- Unexpected transfer of control
- Memory access violations
- Execution of code chosen by attacker

## **Review: General Memory Layout**

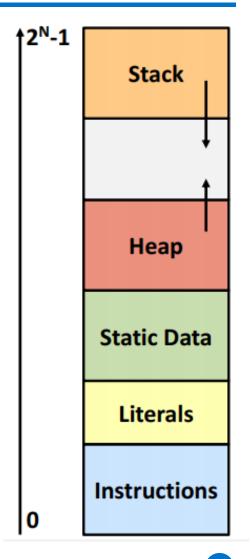
Buffer could be located on the stack, in the heap, or in the data section of the process.

- StackLocal variables (procedure context)
- > Heap

Dynamically allocated as needed

- > Statically allocated Data
  - Read/write: global variables (Static Data)
  - Read-only: string literals (Literals)
- > Code/Instructions

Executable machine instructions



## **Basic Buffer Overflow Example**

```
#include <stdio.h>
void vulnerableFunction(char* input) {
char buffer[8];
strcpy(buffer, input);
printf("Buffer: %s\n", buffer);
int main() {
char maliciousInput[20] = "MaliciousInput";
vulnerableFunction(maliciousInput);
return 0;
```

#### **Buffer Overflow Attacks**

To exploit a buffer overflow an attacker needs:

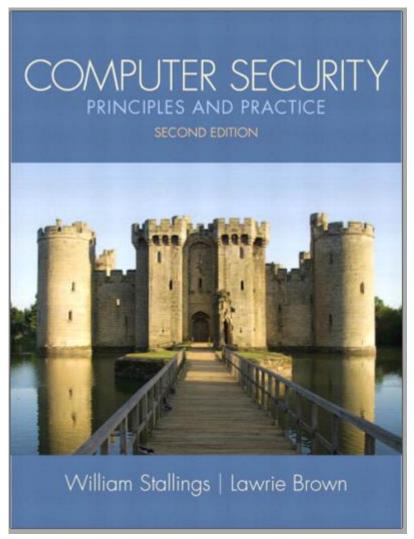
- To **identify a buffer overflow** vulnerability in some program .
- To understand **how that buffer is stored** in memory and determine potential for corruption.

Identifying vulnerable programs can be done by:

- **Inspect the program's code:** They look for unsafe functions (e.g., gets(), strcpy() in C).
- Tracing the execution of programs: They run the program with large inputs to see if it crashes or behaves abnormally.
- Using tools such as fuzzing: to automatically identify potentially vulnerable programs.

#### References

- Computer Security: Principles and Practice, William Stallings, 2nd Edition.
- Chapter 4: access control



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## THANK YOU